

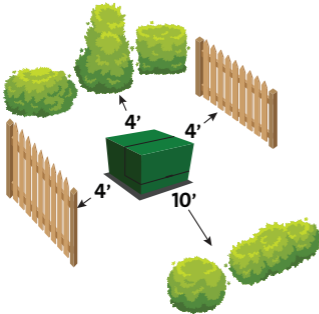


Underground Service Safety

Underground electrical service has several benefits. There are less power disruptions due to tree contact, wires are out of sight and there are no utility poles to contend with locally. However, it's important to use caution around associated underground infrastructure.

Keep Transformers Clear

If your property has an underground electric service, you may have a box in your yard mounted on a cement or fiberglass pad. That box is called a transformer.



In the event of an emergency, or other issues with your service line, our crews need immediate access to your transformer. For this reason, it is imperative customers **DO NOT** place

vegetation, or other material, ten feet in front of the transformer's doors and four feet around the other three sides.

Issues involving transformers are often time sensitive. This grants us permission to act without prior notice to the owner, as stated in the initial agreement of installation. If material is placed, or has grown, into the area, Liberty Utilities has the right to remove and/or cut obstructions.

Call 811 Before Digging

If you have plants, fences or other structures around your transformer, we encourage you to remove or relocate them to an area away from your service. If you do decide to relocate vegetation or other structures, **you must call 811 prior to digging.**



Digging without having your service line marked out could cause damage to our underground structures and could also put the person digging in danger. Once your

service is marked out, you will be required to hand dig. Tractors and other mechanized tools are not allowed within 48" from your electric service.

Other Safety Tips

- Never sit or climb on top of the transformer
- Do not store items on or around the transformer
- If any damage occurs to your transformer box, stay away and contact us immediately at **1-855-349-9455**

For more safety related information, visit the Electric Safety section of our website at www.libertyutilities.com.

